

Park Rules

Help us protect this special park.

- Fires in metal grills only!
- No wood collecting.
- Do not damage or remove natural rocks, vegetation, or public property.
- Keep pets on leash. Please pick-up after your pets.
- Obey all firearm regulations.
- Prevent loud nuisance noises.
- All vehicles to remain on pavement at campsites.
- Camping permitted in designated sites only.
- Campgrounds have a 15 day stay limit.
- Check-in time is 2 pm.
- Check-out time is **Noon**. Renew by **11 am** (renewals based on availability).
- Quiet hours are 9 pm to 8 am.
- Generator hours are 8 am to 9 pm.

Trail Rules

Please use caution when hiking. Those planning to use the longer trails should carry a topographic map. Each person should carry at **least one gallon of drinking water per day** and wear proper footwear. Remember summer temperatures often exceed 100° F.

- Day Use hikers must park in the Day Use area. No parking on roads, campsites, or by shower building.
- Please pack out all garbage.
- Keep pets on a leash.
- For your own safety stay on designated trails and stay out of old mine shafts.
- No shooting along trails.
- Be watchful for changing weather conditions.
- When hiking alone, leave a note on your vehicle or let someone know where you are going.
- No motorized vehicles on trails.
- Report any problems to a park ranger.
- For emergencies call 911.

Learn about the Legend & make reservations: azstateparks.com/lost-dutchman

Hiking Trails

Native Plant Trail: Located near Visitor Center, this 1/4 mile trail features desert plants along an accessible paved trail.

Treasure Loop Trail (#56): Length 2.4 miles round trip, rated moderate, elevation change of 500 feet. Ends at either picnic area.

Prospector's View Trail (#57): Length 0.7 miles, rated moderate. It connects Siphon Draw Trail with Treasure Loop Trail & also connects with Jacob's Crosscut Trail.

Jacob's Crosscut Trail (#58): Trail runs 0.8 miles along the base of the mountain, rated easy. It connects Treasure Loop Trail with Prospector's View Trail, and continues 4.5 miles past the park area along the base of the Superstitions.

Siphon Draw Trail (#53): 4 miles round trip. Trail winds into a canyon known as Siphon Draw, with a 1,000 foot elevation gain to the Basin area. It's possible to continue hiking to the Flatiron (6 miles round-trip), but note trail is not maintained past the Basin. Plus, there's a 1-mile, 2,000 foot elevation gain from Basin. Only experienced hikers in good shape should attempt the Flatiron hike. Trail is very steep and difficult. Allow 5-6 hours to hike to top and return.

Discovery Trail: Connects campground & day use areas. Features information signs, a wildlife pond, bird feeder and viewing bench.

ARIZONA STATE PARKS & TRAILS

23751 N. 23rd Ave., #190 Phoenix, Arizona 85085 For Reservations, call or visit: 1-877-MYPARKS | azstateparks.com

AZStateParks
Like/Follow/Watch us on:



Lost Dutchman State Park

Hiking | Camping | RV Sites Mountain Biking | Wildlife Watching



Named after the fabled lost gold mine, **Lost Dutchman State Park** is located in

Apache Junction in the Sonoran Desert,

40 miles east of Phoenix. Several trails

lead from the park into the Superstition

Wilderness and surrounding Tonto

National Forest.

Take a stroll along the Native Plant Trail or hike the challenging Siphon Draw Trail to the top of the Flatiron. Depending on the year's rainfall, you might be treated to a carpet of desert wildflowers in the spring. Enjoy a weekend of camping and experience native wildlife including Mule Deer, Coyote, Javelina, and Jackrabbit.



ARIZONA STATE PARKS & TRAILS

6109 N. Apache Trail Apache Junction, AZ 85119 Park: (480) 982-4485 | Reservations: 1-877-MY-PARKS